**IMAT3451 FINAL YEAR PROJECT - Global Checklist**

The University requires all undergraduate final year projects students to undertake a global review of their project. Here is an International Impact Checklist for you to complete, which can be done in consultation with the project supervisor.

**Student Name** **Programme**

Anjuma Rouf

Games Production

**Project Title**

Anjie’s Arcade

**Please indicate which of these possible attributes is addressed by your undertaking of this project.**

|  |  |
| --- | --- |
| **Possible Global Experience** | **Addressed by Project** |
| Ability to work collaboratively: teams from a range of backgrounds and countries |  |
| Excellent communication skills with a sensitivity to speaking with and listening  to non-native English speakers |  |
| An ability to embrace multiple perspectives and challenge thinking in  a range of cultural context |  |
| A capacity to develop new skills and behaviours according to role requirements |  |
| An ability to negotiate and influence clients across the globe from different cultures |  |
| An ability to form professional, global networks |  |
| An openness to/respect of a range of perspectives from around the world |  |
| Multi-cultural learning agility (i.e. able to learn in any culture or environment) |  |

**Brief description of how the ticked attributes have been addressed:**

Option 4: I’ve ticked this option because I intend on developing new skills with UI development as well as improve current ones such as programming skills.



Signature of student \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_



Signature of supervisor \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_